

# Introduction To JTLS For Analysis

Date/Time	Topic
Monday	
0830 - 0900	Check-In and Review Goals Of Training
0900 - 1000	Expanded JTLS System Design For Analysis
1000 - 1100	Analysis Execution Options
1100 - 1200	Description Of Required Analysis Team
1200 - 1300	Lunch
1300 - 1400	Controller Damage Reports
1400 - 1500	Controller Air Damage Report
1500 - 1600	Concept and Review Of Periodic Reports
Tuesday	
0900 - 1000	Checkpoint Generated Summary Files
1000 - 1100	Getting IMT Data Into Spreadsheets
1100 - 1200	Using the TRIPP Replay Capability
1200 - 1300	Lunch
1300 - 1400	Explanation Of Scenario Data Repository (SDR)
1400 - 1500	AAR Filtering
1500 - 1600	Order Entry Client / Preparing AI Client
Wednesday	
0900 - 1000	Checkpoints Of SDR
1000 - 1100	Use Of TRIPP Retrieval Reports
1100 - 1200	
1200 - 1300	Lunch
1300 - 1400	Creating Your Own TRIPP Reports / Report Requests
1400 - 1500	Explanation Of Random Numbers And Variance Reduction in JTLS
1500 - 1600	Naval Automatic Firing
Thursday	
0900 - 1000	Air Automatic Intercept
1000 - 1100	Air Defense Automatic Firing Options
1100 - 1200	Limiting Weapon Representation

<b>Date/Time</b>	<b>Topic</b>
1200 - 1300	Lunch
1300 - 1400	Spreadsheet Orders From The WHIP
1400 - 1500	Reformat Spreadsheet Order Capability
1500 - 1600	Creating Read Order Files
Friday	
0900 - 1000	Batch Processing Setup And Execution
1000 - 1100	Setting Up Multiple Games and System Requirements
1100 - 1200	Discussions Of Planned Improvement